

# DISC GOLF COURSE INFO & RULES



| Hole # | Distance to A | Distance to B | Par |
|--------|---------------|---------------|-----|
| 1      | 55m           | 55m           | 3   |
| 2      | 65m           | 65m           | 3   |
| 3      | 50m           | 60m           | 3   |
| 4      | 120m          | 130m          | 4   |
| 5      | 80m           | 90m           | 3   |
| 6      | 60m           | 70m           | 3   |
| 7      | 120m          | 140m          | 4   |
| 8      | 55m           | 65m           | 3   |
| 9      | 65m           | 75m           | 3   |

## OBJECTIVE OF THE GAME

Disc golf is played like traditional golf, but with flying discs instead of golf balls and golf clubs. One stroke is counted each time the disc is thrown or when a penalty is incurred. The goal is to play each hole with the fewest number of strokes possible. The player with the least strokes cumulatively at the end of the course is declared the winner.

## SAFETY FIRST

Never throw a disc when other players or park users are within range. Always give park users the right of way. Be aware of your surroundings and environment.

## TEE THROWS

Every hole begins with a tee throw. Tee throws must be completed within or behind the designated tee area.

## LIE

The lie is the location where the player's previous throw has landed. Mark lie with another disc or object, and direct your next throw toward the designated hole or fairway. The next throw must be made behind the marked lie.

## THROWING ORDER

The player with the least amount of strokes on the previous hole will be the first to tee off at the next hole. After tee-off, the player whose disc is farthest from the hole is always thrown first.

## FAIRWAY THROWS

Fairway throws must be made from directly behind the point of lie. A run-up and normal follow-through is allowed to move beyond the lie (after the disc has been released), unless the lie is within 10 meters of the target. Any shot within 10 meters of the target requires that the player not move past the lie until the disc has come to a complete stop.

## MANDO / MANDATORY SIGNS

A mandatory sign restricts the path that the disc may take towards the target. A disc must pass the correct side of the mando sign before the hole is completed. A disc has passed the mandatory path when the position of the disc is beyond the mando sign. Mando left and mando right signs are shown below.

## THE ENVIRONMENT

Please do not litter (this includes cigarette butts) and pack out any garbage you have or find throughout the course. Permanent and natural obstacles must not be moved, bent or shaped in any way. Leave wildlife alone and vegetation as you found it.



WASHROOM



TEE BOX



HOLE A



TRASH CANS



PRACTICE AREA



HOLE B



MANDO LEFT



MANDO RIGHT

Hours of Operation: 5AM - Midnight

Park Maintenance: 403-938-8958

Bylaw Infractions: 403-938-8913

In Emergency Call: 911

If you notice any damages to the Town of Okotoks disc golf course, please email [okparks@okotoks.ca](mailto:okparks@okotoks.ca) or call 403-938-8958 to let us know.